

The Night of the Rabbit

The greatest dream of 12 year old Jerry is to learn the art of magic and to become a magician. During the last days of his summer vacation this dream finally seems to come true. Out of thin air the Marquis de Hoto appears: A large, elegantly dressed rabbit, who offers Jerry an apprenticeship, thus giving him the chance to become a magician!

The Marquis travels with Jerry to the magic realm of Mousewood, inhabited by talking animals and mystical creatures. On his journey of becoming a true magician, Jerry has to venture to various worlds, solve tricky puzzles and master new spells.

Meanwhile, a sinister power seeps into Mousewood and the portal worlds, slowly taking hold and darkening Jerry's dream. Only with the help of his newfound abilities and friends will Jerry be able to save Mousewood and unravel the secrets surrounding the Marquis.

Daedalic Entertainment presents the new Adventure game from Matthias Kempke who already left a mark among adventure fans with What Makes You Tick: A Stitch in Time™.

A magical story that will enchant young and old players alike, The Night of the Rabbit will immerse players in a mysterious, fairy tale like world featuring beautiful hand drawn backgrounds, elaborate animation along with a rich and enthralling story spiced up with thought provoking puzzles.

www.thenightoftherabbit.com

About Daedalic Entertainment

Daedalic Entertainment develops and publishes high-quality computer and video games worldwide, focusing on the production of entertainment software with strong narratives. The company based in Hamburg, Germany offers international partners its services in the fields of development, publishing and consulting.

Daedalic has enjoyed great acclaim with the release of adventure game milestones such as Chaos on Deponia, Harvey's New Eyes, The Whispered World and The Dark Eye: Chains of Satinav, collecting seventeen German Game Developer Awards (incl. "Studio of the Year 2009"), four German Computer Game Awards (incl. "Best Game 2011"), two Red Dot Design Awards and more. As a publisher, Daedalic has released outstanding and unique games like Machinarium, Tales of Monkey Island and Swords & Soldiers. Daedalic is currently developing a host of new and innovative games, including Goodybe Deponia and The Night of the Rabbit.

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