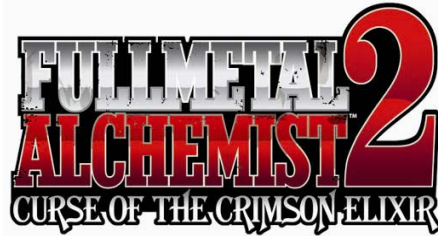


**Developer:** Racjin Co., Ltd.  
**Publisher:** Square Enix, Inc.  
**Format:** PlayStation®2 computer entertainment system  
**Genre:** Action RPG  
**ESRB:** T (Teen)  
**Ship Date:** July 2005



FULLMETAL ALCHEMIST™ 2: Curse of the Crimson Elixir is the fast-paced, action RPG prequel to FULLMETAL ALCHEMIST™ and the Broken Angel. The second installment to the FULLMETAL series brings an enhanced battle system, cell-shaded graphics, thirty minutes of original animation, and an enthralling story. Based on a wildly popular Japanese animation and comic of the same name, FULLMETAL ALCHEMIST 2 follows the continuing journey of two brothers on their life-changing quest.

### **Story**

The story begins in Lior, the desert city that the Elric brothers, Edward and Alphonse encounter in the first episode of the anime series. Just as the brothers are unveiling the secrets of a cult called Leto, they engage in a battle with creatures from the unknown. Immediately after this, they encounter a mysterious woman who hands the brothers a ring and then disappears without a trace.

A frightening phenomenon is apparently sweeping the country; people in many regions are simply vanishing. In Resembool, the brothers come face to face with an extremely talented alchemist. It seems that he has some kind of connection with the vanishings and the strange creatures that have been sighted.

Colonel Mustang sends the brothers to a village to investigate these monsters, where they meet another interesting man, an archaeologist named Arlen who is studying the ancient civilization of Lebis. Now, the brothers must venture to Siam-Sid, the ruins of the capital city of Lebis, to discover the truth about the mysterious vanishings and monstrous creatures.

Keeping with the spirit of the anime series, players will take on a fast-paced action adventure with a compelling original storyline that complements the anime saga.

### **Key features include:**

- Thirty minutes of original animation created exclusively for the game
- Fully voiced event and movie sequences featuring actors from the top-rated anime series
- Cameo appearances by the anime's fan favorites
- Features the hit song "Ready Steady Go" by L'Arc-en-Ciel
- Greatly improved modeling and animation bring Ed and Al to life like never before
- Cel-shaded graphics enhance the Elric Brothers' adventure with stunning visuals
- Transmutable weapons from the previous title return, plus an arsenal of new weapons and items
- Brand-new alchemy attacks and a customizable combo system make for improved gameplay
- Enhanced artificial intelligence allows Alphonse to automatically adjust to the situation and attack accordingly

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FULLMETAL ALCHEMIST™: Curse of the Crimson Elixir

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## **Character Descriptions**

### **Edward Elric**

The youngest individual to ever achieve the title of State Alchemist, Edward is just 15 years old. His nickname, *Fullmetal Alchemist*, comes from the fact that his right arm and left leg are automail, artificial limbs made out of steel. Edward travels with his brother to find the Philosopher's Stone, the only object that can help him reclaim his original body.

### **Alphonse Elric**

Contrary to his alarming appearance, Al is a 14 year old child with a gentle heart. He travels with his older brother Edward in hopes of regaining his original body and escaping the armor that contains his soul. He is a person of firm character who keeps his cool and frequently chides his easily-provoked brother. His compassion and understanding are an inspiration to all.

### **Jack Crowley**

A national alchemist once called "The Silver Bullet," he is currently deprived of that title.

### **Elma**

She seems almost transparent. The story rapidly unfolds as she entrusts Edward with ring and disappears from sight. The ring has strange alchemic markings that probably have to do with the ancient civilization.

### **Arlen Glasner**

An archaeologist, who was at one time an adventurer immersed in his studies of the ancient civilization. Although he is almost 70, his mischievous attitude, physical build, and mentality belie that fact. Even though he is currently retired, he will be quick to investigate anything that sparks his curiosity. Handsome in his early years, he could not marry the girl that held his interest. Since then, he has remained single.

### **Development Team**

Established in April, 1995, Racjin Co., Ltd. (Racjin) is based in Osaka, Japan, and has gained a reputation for developing video games that utilize high-end technology to ante up the fun factor. Racjin conducts its technological research with the end goal of providing outstanding fun to gamers worldwide.

Main Producer, Square Enix Co., Ltd  
Tomoya Asano

Story Direction  
Project Chief  
Shigeru Maekawa

Program Chief  
Yasuyuki Kido

Design Chief  
Gorou Yamawaki

Sound Chief  
Makoto Suehiro